

Triangles: 1610

Groups: 14

"arm\_right" --> 84  
"arm\_left" --> 84  
"hand\_right" --> 80  
"hand\_left" --> 80  
"chest" --> 124  
"trousers" --> 350  
"foot\_right" --> 58  
"sole\_right" --> 56  
"foot\_left" --> 58  
"sole\_left" --> 56  
"hair" --> 196  
"face" --> 280  
"neck" --> 32  
"tongue" --> 72

Materials: 1

Material0 --> zombie.bmp --> ""

Joints: 21

"" --> "chest1"  
"chest1" --> "chest2"  
"chest2" --> "chest3"  
"chest3" --> "chest4"  
"chest4" --> "chest5"  
"chest5" --> "neck"  
"neck" --> "head"  
"head" --> "tongue\_start"  
"tongue\_start" --> "tongue\_end"  
"chest5" --> "shoulder\_right"  
"shoulder\_right" --> "elbow\_right"  
"elbow\_right" --> "hand\_right"  
"chest5" --> "shoulder\_left"  
"shoulder\_left" --> "elbow\_left"  
"elbow\_left" --> "hand\_left"  
"chest1" --> "hip\_right"  
"hip\_right" --> "knee\_right"  
"knee\_right" --> "foot\_right"  
"chest1" --> "hip\_left"  
"hip\_left" --> "knee\_left"  
"knee\_left" --> "foot\_left"